

LARRY WEISS

DEMO REEL BREAKDOWN

AVAILABLE ONLINE: [HTTP://VIMEO.COM/61992736](http://vimeo.com/61992736)



TWILIGHT:
BREAKING DAWN
PARTS 1 & 2

- Sr. Lighting TD
- Created light rigs from plate data and final lighting
- Assisted other TDs with render issues & troubleshoot
- Software: Maya, Renderman, Nuke, & Tippett proprietary tools



MIRROR MIRROR

- Lead Lighting TD
- Created light rigs from plate data and final lighting
- Assisted other TDs to achieve final look & troubleshoot
- Software: Maya, Renderman, Nuke, & Tippett proprietary tools



PRIEST

- Lighting Supervisor
- Created light rigs & light probes from plate data
- Managed lighting tasks for team and final lighting
- Software: Maya, Renderman, Nuke, & Tippett proprietary tools



SMURFS

- Lighting Supervisor - Azrael
- Created light rigs & light probes from plate data
- Managed lighting tasks for team and final lighting
- Software: Maya, Renderman, Nuke, & Tippett proprietary tools



NARNIA

- Lead Lighting TD
- Final lighting for “Narnians” (except lion & badger)
- Created Master light rig for Magic Tree sequence.
- Software: Maya, Renderman, Shake, & MPC proprietary tools



CATS & DOGS:
REVENGE OF KITTY
GALORE

- Lead Lighting TD
- Created light rigs from plate data and final lighting
- Setup master render script for TD's
- Assisted other TDs with render issues & troubleshoot
- Software: Maya, Renderman, Shake, & Tippett proprietary tools



DRAG ME TO HELL

- Lead Lighting TD
- Created light rigs and final lighting
- Setup master render script for TD's
- Software: Maya, Renderman, Shake, & Tippett proprietary tools

E-MAIL FXLARRYW@GMAIL.COM

22000 SHARPE AVE #62 • RICHMOND, BC V6V 2V5 • PHONE 778-871-2623